AGTIVITY MATRIX

SCIENCE STANDARDS

<u>STANDARDS</u>		1	2	4	5	7	8	19	20
Science as Inquiry	Abilities necessary to do scientific inquiry				\bigoplus			$\qquad \qquad \bigoplus$	
	Understandings about scientific inquiry				\triangle			$\qquad \qquad \bigoplus$	
	Position and motion of objects				\triangle				
	Objects in the sky								
Science and Technology	Abilities of technological design				\triangle			\bigoplus	
	Understanding about science and technology					\$		\$	\$
	Abilities to distinguish between natural objects and objects made by humans	\triangle				\$			
History and Nature of Science	Science as a human endeavour							\$	4



AGTIVITY MATRIX

MATHEMATICS STANDARDS

STANDARDS		2	3	5	6	7	8	9	11	12	13	14	15	16	17	18
Numbers and Operations	Understand numbers, ways of representing numbers, relationships among numbers, and number systems	\$							\$	\$		\$				4
	Understand meanings of operations and how they relate to each other									\triangle						
	Compute fluently and make reasonable estimates									\triangle						
<u>Algebra</u>	Understand patterns, relations, and functions									\triangle	\triangleleft	\triangle				
Geometry	Analyze characteristics and properties of 2- and 3-dimensional geometric shapes and develop mathematical arguments about geometric relationships													4	\Leftrightarrow	
	Specify locations and describe spatial relationships using coordinate geometry and other representational systems													4	\Leftrightarrow	
	Apply transformations and use symmetry to analyze mathematical situations														♣	
	Use visualization, spatial reasoning, and geometric modeling to solve problems														♣	
<u>Measurement</u>	Understand measurable attributes or objects and the units, systems, and processes of measurement				4								\$			
	Apply appropriate techniques, tools, and formulas to determine measurements				4								\$			
Data Analysis and Probability	Formulate questions that can be addressed with data and collect, organize, and display relevant data to answer them	\$		\$	\$								\$			
	Select and use appropriate statistical methods to analyze data	\$		\$												
	Develop and evaluate inferences and predictions that are based on data			\triangle												



AGTIVITY MATRIX

MATHEMATICS STANDARDS (continued)

STANDARDS		2	3	5	6	7	8	9	11	12	13	14	15	16	17	18
Problem Solving	Build new mathematical knowledge through problem-solving											\bigcirc				
	Solve problems that arise in mathematical and in other contexts			\$									\$			
	Apply and adapt a variety of appropriate strategies to solve problems			\$												
	Monitor and reflect on the process of mathematical problem solving			\$							\$					
Communication	Organize and consolidate mathematical thinking through communication			\$				\triangle			\$			\$	\$	♣
	Communicate mathematical thinking coherently and clearly to peers, teachers, and others			\$									\$	\$	\$	
	Analyze and evaluate the mathematical thinking and strategies of others															
	Use the language of mathematics to express mathematical ideas precisely			4							4			\$		
<u>Connections</u>	Recognize and apply mathematics in contexts outside of mathematics													\$		
Representation	Create and use representations to organize, record, and communicate math ideas						\$						\$			
	Select, apply, and translate among mathematical representations to solve problems															
	Use representations to model and interpret physical, social, and mathematical phenomena						\$				\$					



AGTIVITY MATRIX

TECHNOLOGY STANDARDS

							ACTIVI				
<u>STANDARDS</u>		1	2	3	4	5	6	7	8	9	19
Characteristics and Scope	Natural world and human-made world										
	People and technology		\triangle	\triangle				\triangle			
Cultural, Social, Economic, Political Effects	Helpful or harmful										
Role of Society in the Development and Use	Needs and wants of individuals										
Attribute of Design	Everyone can design										\triangle
	Design is a creative process										\$
Engineering Design	Engineering design process										*
	Engineering design ideas to others										
Troubleshooting, Research, Development, Invention, Innovation, Experimentation in Problem Solving	Asking questions and making observations				\$	\$					
Apply Design Processes	Solve problems through design										
	Build something										
	Investigate how things are made							\$			
Use and Maintain Products and Systems	Discover how things work	\$									
<u>Transportation</u>	Transportation systems	\triangle		\triangle	\triangle	\triangle		\triangle	\triangle		
	Individuals and goods							\triangle			
	Care of transportation products and systems										



AGTIVITY MATRIX

ENGLISH LANGUAGE ARTS STANDARDS

STANDARDS	1	2	3	4	5	7	8	9	10	11	13	14	15	17	18	19	20
Students read wide range of print and nonprint texts to understand texts, themselves, cultures; to acquire new information; for personal fulfillment; texts are fiction, classic, and contemporary	4									4							4
Students read a wide range of literature in many genres to build understanding																	
Students apply wide range of strategies to comprehend, interpret, evaluate, and appreciate texts; draw on prior experience; interactions; show knowledge of word meanings; apply word identification strategies; show understanding of textual features									4	4				4			4
Students adjust use of spoken, written, and visual language to communicate effectively with different audiences for variety of purposes	\$			\$	4	\$		\$	4	♣							



AGTIVITY MATRIX

ENGLISH LANGUAGE ARTS STANDARDS (CONTINUED)

<u>STANDARDS</u>	1	2	3	4	5	7	8	9	10	11	13	14	15	17	18	19	20
Students employ a wide range of strategies as they write and use different writing process elements to communicate effectively with different audiences for variety of purposes	\Leftrightarrow															4	
Students apply knowledge of language structure, conventions, media techniques, figurative language to create, critique, discuss print and nonprint texts										4							
Students conduct research by generating ideas and questions; posing problems; gathering, evaluating, synthesizing data from variety of data sources to communicate discoveries to suit their purpose and audience	4			4	4	4											
Students participate as knowledgeable, reflective, creative, critical members of literacy communities																\$	
Students use spoken, written, visual language to accomplish their own purposes	\$	\$		\$	\$	\$	\$	\$					\$		\$	\$	\$

